**User story:**

User stories are written from the perspective of the end user or customer, emphasizing their needs and goals.

a user story is a description of a software features from the point of view of the end users or customers.

It consists of a few sentences in simple language, outlining the desired outcome.

user stories are used in software development as a tool.

These stories serve as a bridge between the development team and the end users, fostering collaboration and creativity.

**user story template**: As a [type of user], I want [an action] so that [a benefit/a value].

Example: user story

As a social media user,

I want to be able to edit my posts after publishing them.

so that I can correct mistakes or update information.

Acceptance criteria:

1: There should be a "Edit" button on my profile page.

2: select one or more multiple photos from my device.

3: photo will be display in grid format on my profile.

4: And add captions to my upload photo.

**what is good user story?**

Agile user stories are composed of three aspects.

1: Card: Written description of the story, used for planning and as a reminder

2: Conversation: Conversations about the story that serve to flesh out the details of the story.

3: Confirmation: Tests that convey and document details that can be used to determine when a story is complete.

**Benefits:**

User Stories Require Conversations

User Stories Are Verbal, So More Precise

User Stories Are Relatively Easy to Estimate and Prioritize:

**Acceptance criteria:**

Acceptance criteria in a user story are the conditions or criteria that a product or feature must meet to be considered complete and satisfying the user's requirements.

These acceptance criteria provide clear guidelines for the development team to ensure that the user story is implemented correctly and meets the user's needs.

The acceptance criteria follow the "Given-When-Then" format:

Given: Describes the initial context or state.

When: Describes the action or event that triggers the behaviour.

Then: Describes the expected outcome or result.

**Example:** The given/when/then acceptance criteria

User story: As a customer, I want to be able to track the status of my orders so that I know when to expect delivery.

Scenario: Track the status of my orders

Given: The user should receive order confirmation email with tracking link.

When: the user clicks the tracking link it should redirects to the status and estimated delivery date of my order.

And: user should receive email notifications for important status order updates.

Then: If there are any delays or issues with my order, I should receive timely updates and notifications.